

Character Class



IT'S NOT JUST A GAME.

The two worlds

Character Class is a mixed live action and animated series following the lives and growth of a diverse group of six friends IRL (in real life), as well as the animated avatars they play in the in-game fantasy world. Parallel storytelling shows us sides of the characters that only come out when they roleplay.

When Lauren joins her ex-boyfriend Max's D&D roleplaying game, the party is forced to take sides, uncovering the relationships between them. The group, bound by their love of D&D, let the problems of life creep into game nights, leading to the question of what it means to be a good friend.



The in-game adventure takes place in the magical world of Amernia, in the land of Trisdale. Two groups of fantasy races, sworn enemies of each other, are forced to put their weapons down after the arrival of a mysterious human child, Aspen. Will the party be able to keep their uneasy truce to protect the little girl and save Amernia from the great evil it faces?

Why Role-playing?

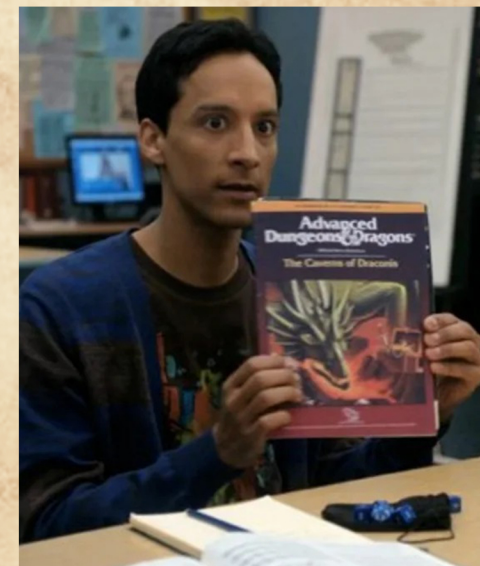
Dungeons and Dragons and other table top role playing games (TTRPGs) are rapidly growing in popularity, growing by 33% every year. In 2020 they tracked 50 million players and counting.



The millions of TTRPGs fans are hungry for content centered around it. Not only is it fun to play, but it's fun to watch. Critical Role became so popular, they were able to make Vox Machina, and ranked #3 on Amazon Prime Video's top 10 ranking in the U.S.. And the demand for content like this keeps growing.



Amazon's Vox Machina, Harmon Quest, Critical Role, The Adventure Zone, etc. and the myriad episodes centered around D&D in mainstream TV, (Community, Stranger Things, Big Bang Theory, etc) you can easily see how well desired this content is. .



TTRPGs are not only massively popular, but it means the world to people who play. The power of controlling an avatar in a magical fantasy world is second to none. The limits are only put on by the player. It's all in their hands. Being a part of the storytelling, while at the mercy of the dice, is riveting. What you choose matters and it directly affects what happens. Nothing else in life can give you that kind of direct involvement with the story.



TTRPGs, create lasting bonds with the players while they go on an adventure.. Experiencing loss together, triumphing together, working together as a team, creates an unavoidable bond with each other in the campaign . Not only does this bond provide a strong backbone for conflict and stakes, but the opportunity for comedy and intrigue. The perfect centerpiece for an ensemble show about friendship.

The Characters

Character Class revolves around each character, their lives and their fantasies. Each character just as diverse and unique as the trials they face IRL, as well as in-game.

Throughout the series, we'll see them deal with the death of a mother, the mental illness of parents, breakups, a marriage, estranged children, adopting children, ex-spouses, coming out, losing a job, and all of life's chaos. Through all of this, they always have the game to come back to and each other to lean on. But only if they can resolve their issues amongst themselves.

When friendships are the family you get to choose, they're the most important. But will the players and their avatars be able to play nice long enough to stay together for the greater good?

Let's meet the characters:

Trisdale



Brian



Actor Choice: Joe Manganiello

The Dungeon Master

Brian's loyalty will take the backseat if he has a chance at love. He's creative, but lacks motivation. A little uptight and particular. Feels the need to always be the host.

He will have to learn priorities, as well as restraint in order to keep the things in life he holds dear. He will have to take ownership of his past mistakes as well as current ones.

Goals: To date Lauren without ruining his friendship with Max. To be a published author and travel a lot. Always beat his last story and make the perfect campaign to base a book on. His goals change to fixing his mistakes.

Max



Joseph Gordon Levitt type

Actor choices:

- Joseph Gordon Levitt
- Will Wheaton
- Robbie Daymond
- Alexis DeLaRosa

Character Avatar:
Slate (Elf Paladin)



Max, is the cool guy of the group, and works hard to be so. Relationships control his life, to a fault. He always dives in head first, smothering women. He's a little bit like Ross from friends. He talks very alpha, but rarely the leader. Doesn't usually give the benefit of the doubt. He has a hard time letting things go.

He will need to find a way to stop caring what people think of him. He will have to accept the changes that life brings and the things in life that are out of his control.

Goals: Get over Lauren. He just wants things to go back to the way they were. His goals change to self-acceptance

Lauren



Erica Luttrell type

Actor Choices:

- Erica Luttrell
- Fivel Stewart
- Antonia Thomas
- Jamie Chung

Character Avatar:
Sunive (Drow Wizard)



Lauren, the slightly manipulative sister of Steve. She gets bored easy. If she isn't good at something immediately, she quits. She's conflicted about using her sexuality to get what she wants, but she still does it. Not used to hearing the word "no."

She needs to learn how to be a team player and less self-focused. She needs to change how her self worth is wrapped up in everyone else's opinion of her. She'll find when she lets herself work hard on something she's not immediately good at, she'll find her passion in it.

Goals: Wants to know why Max broke up with her/get the control back. Her goals change to finding her passion.

Bob



Felicia Day type

Actor choices:

- Felicia Day
- Paola Lázaro
- Deborah Ann Woll
- Brigitte Lundy-Paine
- Bex Taylor Klaus

Character Avatar:
Bitsy (Drow Rogue)



Roberta “Bob” is the quiet, gothic neighbor of Brian. She takes care of her paralyzed mother with dementia. She uses alcohol to deal with hard emotions. She’s dry, sarcastic, and observant as hell. No nonsense. Worried she won’t live up to the person she thinks her mom wants her to be. The rock for everyone else but herself.

She needs to learn to live for herself, not who she thinks people want her to be, and stop running from tough feelings. She will have to accept that she’s not made of stone like she wants to be.

Goals: To escape her emotionally traumatic life. Her goals change to bettering herself after she hits rock bottom.

Steve



William Jackson Harper type

Actor choices:

- William Jackson Harper
- Matthew Lillard
- Christian Navarro
- Alphonso McAuley
- Donald Glover

Character Avatar

Lady Bry-anne of Martin
(Drow Fighter)



Steve is the lovable asshole brother of Lauren. He uses humor as a shield due to feeling inadequate. Stand-up comedian, not good at it, but could be. Afraid of getting emotionally close to people so he chooses sarcasm. Can dish it out, but can't take it. Has a hard time with authenticity.

He has to learn to open up and be vulnerable, thus making his stand-up better. He needs to learn a little self esteem isn't lame or uncool. He will come out as pansexual.

Goals: Get into battle in every D&D session. He wants to have fun, but everyone keeps ruining it, in his perspective. His goals will change to being true to himself in all ways even the dark ones.

Tucker



John Bradely type

Actor choices:
-John Bradely
-Josh Gad
-Pendleton Ward

Character Avatar:
Oa (Elf Cleric)



Tucker is a nerd, but comfortable in his skin. He's a very straight-passing gay man in a serious relationship. He is always the peacemaker in life with a surprisingly level head. The sort of den-mother to the group. Huge heart and kind soul. The dice are never in his favor. He avoids confrontation and shuts down when things get contentious.

• He needs to stop being a door mat and speak up for himself. He will learn to face his problems and stop ignoring them.

Goals: Just wants to live and enjoy life with no conflict. His goals will change to inner-strength and standing his ground.

The in-game fantasy world of Amernia



